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Digital Games

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**Nick Toldy: The Legend of Dragon Peninsula**

<http://www.agame.com/game/nick-toldy-legend-of-dragon-peninsula.html>

1. This would be a good game for 6th grade through middle school students looking at Medieval History and Literature.
2. The purpose of the game is to explore a Medieval village and achieve certain tasks through exploration and conversation with various characters and objects. It both builds content knowledge for the context of the time period while being entertaining and rewarding.
3. Components of the game:
   1. Rules – Direct Nick around to various places to interact with what uis around you in order to complete tasks.
   2. Goals – To use Nick to explore the area and expose the truth behind the legend
   3. Outcomes – Each time you talk to a character they will give you more information to get you closer to your goal. They also expose you to tools, food, weapons, etc. of the time.
   4. Conflict – You are alone and are not quite sure where to find the people you need to find or how to complete each task so you have to explore and use trial-and-error.
   5. Types of interactions – The characters and objects you interact with are pre-created characters on the computer game. They might change depending on when you speak with them or what else you have discovered.
   6. Storyline - Nick Toldy wants to slay a dragon, rescue a princess, and live happily ever after—but first things first: paperwork and problem solving. Use your noggin and help guide Nick to noble knighthood.
4. Benefits – This game allows students to explore on their own. They can spend more time with certain objects, areas, or characters if they like. It is interactive with a fun storyline that is engaging while exposing students to aspects of Medieval life.
5. There is not necessarily any sort of test or feedback received other than advancing in the game. It would be difficult to assess if students had gotten information from the game. It is also geared towards a fairly low learning level but could be useful for ELL students or students who function at a much lower reading level in order to use more visual stimulation along with the words. There are typed words for each character/object that Nick interacts with so it should help encourage students to read.